Cloud Computing Imperatives

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Services Economies of Scale Inescapable

• Substantial economies of scale



- High cost of entry
 - Physical plant expensive: 10MW roughly \$200M
- Summary: significant economies of scale but at very high cost of entry
 - Small number of large players likely outcome

Power & Communications Limit

- Process core cycles are cheap & getting cheaper
- What limits application of infinite cores?
 - Power: cost rising and will dominate
 - Data: inability to get data to processor when needed
- DC power & mechanical trending up, servers down
- Most sub-Moore attributes require most innovation
 - Infinite processors require infinite power
 - Getting data to processors in time to use next cycle:
 - Caches, multi-threading, ILP,... consume power
- Latency bigger problem than bandwidth

	CPU	DRAM	LAN	Disk
Annual bandwidth improvement	1.5	1.27	1.39	1.28
Annual latency Improvement	1.17	1.07	1.12	1.11





Dave Patterson Graph

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Yield Management, Optimization, & Data Analysis Dominate

- Yield mgmt first used in airline industry
 - Airplane more expensive than computation
- Heavily used in retail & Finance
 - Shelf space opt, supply chain optimization
 - 1000's of node financial analysis systems



- Declining cost of computing allows yield-management of less expensive resources
- Analysis systems dominate transactional systems
 - Transactional workload represents sales & changes in physical world
 - Analysis grows at rate of cost decline and potentially include data from ALL transactions

Resource Consumption Shaping

- Essentially yield mgmt applied to DC
- Network egress charged at 95th percentile:
 - Push peaks to troughs
 - Fill troughs for "free"
- Charged symmetrically so ingress also effectively free
- Power also charged at 95th percentile
 - Server idle to full-load : 158W to 230W (60% common)
 - S3 (suspend) or S5 (off) when server not needed
- Disks come with both IOPS capability & capacity in device fixed ratio
 - Mix hot and cold data
- Encourage urgency differentiation in charge-back model



David Treadwell Graph

Mass Distribution & Mass Centralization

- Mass Distribution:
 - Device numbers exploding (cell phones +1B/yr)
 - Edge computing resources exceed those in core
 - Move computation closer to user
- Mass Centralization:
 - Yield management, optimization, & data analysis
 - Data is the asset
 - Move computation closer to data

Summary

- Five services imperatives:
 - 1. Services Economies of Scale Inescapable
 - 2. Power & Communications Limit
 - 3. Yield Management, Optimization, & Data Analysis Dominate
 - 4. Resource Consumption Shaping
 - 5. Mass Distribution & Mass Centralization
- TJ Watson appears to have been partly correct
 - Small number of very high scale services support vast majority of server-side computing
 - But, edge device count growing explosively large & with far more resources in aggregate