Cloud Computing

Economies of Scale

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Mix 2010

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Agenda

- Follow the money in infrastructure
 - Infrastructure cost breakdown
 - Where does the power go?
- Power Distribution Efficiency
- Mechanical System Efficiency
- Server Design & Utilization
- Cloud Computing Economics
 - Why utility computing makes sense economically
- Summary





Background & Biases

- 15 years database core engine dev.
 - Lead architect on IBM DB2
 - Architect on SQL Server
- Past 6 years in services
 - Led Exchange Hosted Services Team
 - Architect on the Windows Live Platform
 - Architect on Amazon Web Services
- Talk does not necessarily represent positions of current or past employers









Economies of Scale

2006 comparison of very large service with mid-size: (~1000 servers):



- Large block h/w purchases significantly more economic
 - Large weekly purchases offer significant savings
 - H/W Manufacturers willing & able to do custom designs at scale
- Automation & custom s/w investments amortize well at scale
- Summary: scale economics strongly in play

PUE & DCiE

- Measure of data center infrastructure efficiency
- Power Usage Effectiveness
 - PUE = (Total Facility Power)/(IT Equipment Power)
- Data Center Infrastructure Efficiency
 - DCiE = (IT Equipment Power)/(Total Facility Power) * 100%

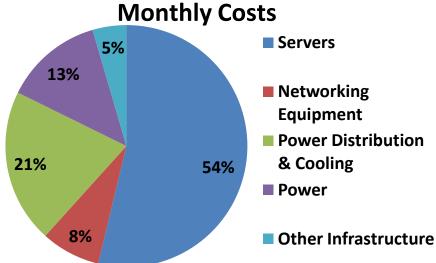


http://www.thegreengrid.org/en/Global/Content/white-papers/The-Green-Grid-Data-Center-Power-Efficiency-Metrics-PUE-and-DCiE

Power & Related Costs [Will] Dominate

• Assumptions:

- Facility: ~\$88M for 8MW facility
- Servers: Roughly 46k @ \$1.45k each
- Server power draw at 30% load: 80%
- Commercial Power: ~\$0.07/kWhr
- PUE: 1.5





3yr server, 4yr net gear, & 10 yr infrastructure amortization

• Observations:

- 34% costs functionally related to power (trending up while server costs down)
- Networking high at 8% of costs & 19% of total server cost

Updated from: http://perspectives.mvdirona.com/2008/11/28/CostOfPowerInLargeScaleDataCenters.aspx

Where Does the Power Go?

- Assuming a good data center with PUE ~1.5
 - Each watt to server loses ~0.5W to power distribution losses & cooling
 - IT load (servers & storage): 1/1.5 => 67%
 - Network gear <4% total power (5.8% of IT load)
- Power losses are easier to track than cooling:
 - Power transmission, conversion, & switching losses: 11%
 - Detailed power distribution losses on next slide
 - Cooling losses the remainder:100-(67+11) => 22%
- Observations:
 - Utilization & server efficiency improvements very highly leveraged
 - Networking gear very power inefficient individually but not big problem in aggregate
 - Cooling costs unreasonably high
 - PUE improving rapidly



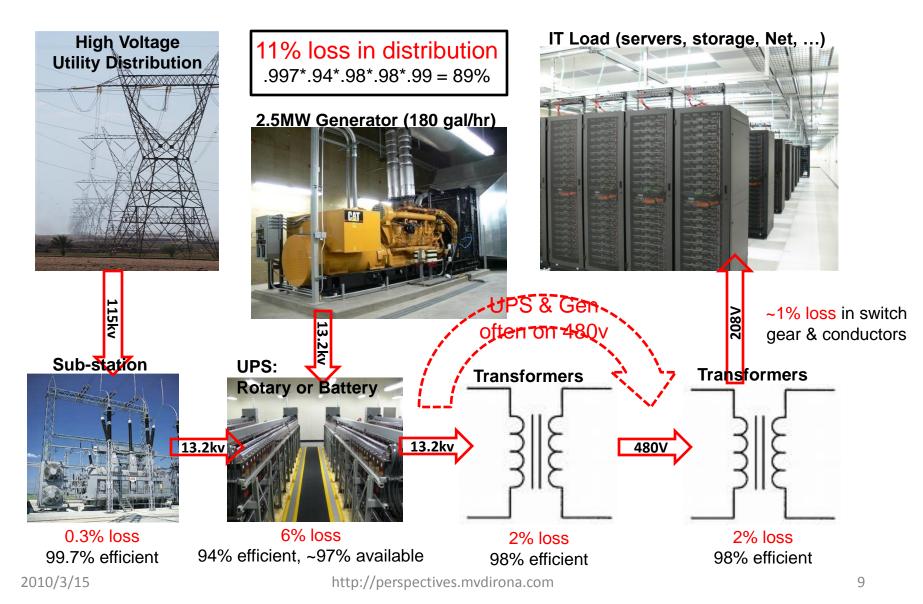
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Power Distribution



Power Distribution Efficiency Summary

- Two additional conversions in server:
 - 1. Power Supply: often <80% at typical load
 - 2. On board step-down (VRM/VRD): <80% common
 - ~95% efficient both available & affordable
- Rules to minimize power distribution losses:
 - 1. Oversell power (more theoretic load than provisioned power)
 - 2. Avoid conversions (fewer transformer steps & efficient UPS)
 - 3. Increase efficiency of conversions
 - 4. High voltage as close to load as possible
 - 5. Size VRMs & VRDs to load & use efficient parts
 - 6. DC distribution a fairly small potential gain

But power distribution improvements bounded to $11\overline{\%}$





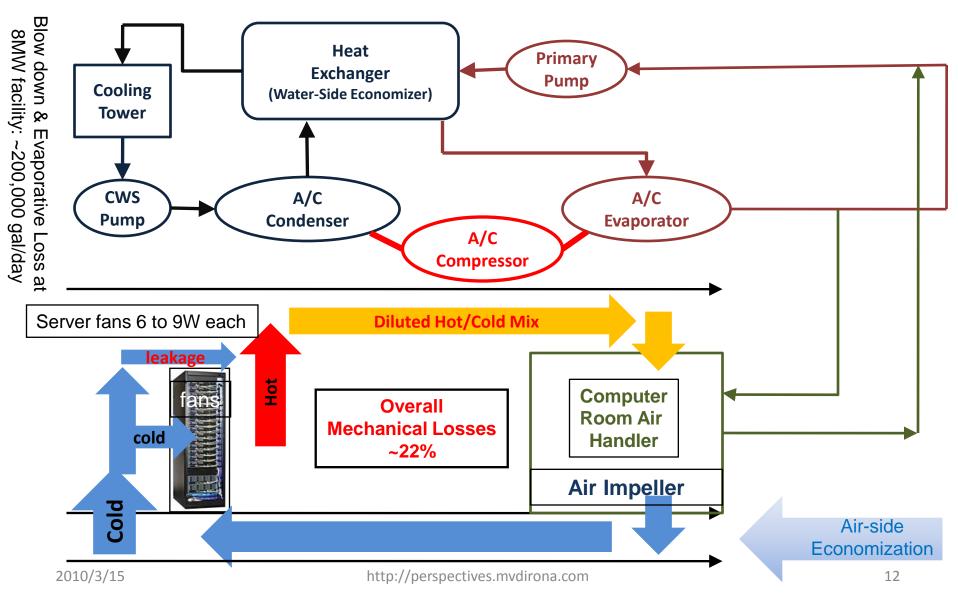
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Conventional Mechanical Design



Air Cooling

- Allowable component temps higher than historical hottest place on earth
 - Al Aziziyah, Libya: 136F/58C (1922)
- So, it's just a mechanical engineering problem
 - More air & better mechanical designs
 - Tradeoff: power to move air vs cooling savings & semi-conductor leakage current
 - Partial recirculation when external air too cold
- Currently available equipment temp limits:
 - 40C: CloudRack C2 & most net gear
 - 35C: Most of the server industry



I/O: 5W - 25W Temp Spec: 50C-60C



Processors/Chipset: 40W - 200W Temp Spec: 60C-70C

http://perspectives.mvdirona.com



Memory: 3W - 20W Temp Spec: 85C-105C

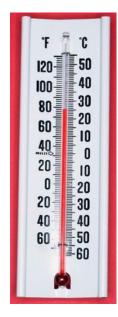


Hard Drives: 7W- 25W Temp Spec: 50C-60C

Thanks to Ty Schmitt, Dell Principle Thermal/Mechanical Arch. & Giovanni Coglitore, Rackable Systems CTO

Mechanical Efficiency Summary

- Prioritized mechanical System optimizations:
 - 1. Raise data center temperatures
 - 2. Tight airflow control, short paths & large impellers
 - 3. Cooling towers rather than A/C
 - 4. Air-side economization & evap cooling
 - outside air rather than A/C & towers



Server Design & Utilization

- 75% of total power is delivered to the IT equipment
 - All but 4% delivered to servers & storage
- Clearly server & storage efficiency important
- But, server utilization is the elephant in the room
 - 10% to 20% common
 - 30% unusually good
- Conclusion:
 - most of the resources in the datacenter are **unused** more than they are doing productive work

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Infrastructure at Scale

- Datacenter design efficiency
 - Average datacenter efficiency low with PUE over 2.0 (Source: EPA)
 - Many with PUE well over 3.0
 - High scale cloud services in the 1.2 to 1.5 range
 - Lowers computing cost & better for environment
- Multiple datacenters
 - At scale multiple datacenters can be used
 - Close to customer
 - Cross datacenter data redundancy
 - Address international markets efficiently
- Avoid massive upfront data cost & years to fully utilize

H/W Cost & Efficiency Optimization

- Service optimized hardware
 - Custom cloud-scale design teams:
 - Dell DCS, SGI (aka Rackable), ZT Systems, Verari, HP, ...
- Purchasing power at volume
- Supply chain optimization
 - Shorter chain drives much higher server utilization
 - Predicting next week easier than 4 to 6 months out
 - Less overbuy & less capacity risk
- Networking transit costs rewards volume
- Cloud services unblocks new business & growth
 - Remove dependence on precise capacity plan





Investments at Scale

- Deep automation only affordable when amortized over large user base
 - Lack of automation drives both cost & human error fragility
- S/W investments at scale
 - Massive distributed systems investments such as Amazon Simple Storage Service & Elastic Block Store hard to justify without scale
- Special Skills with deep focus
 - Distributed systems engineers, power engineering, mechanical engineering, server h/w design, networking, supply chain, 24x7 operations staff, premium support,...





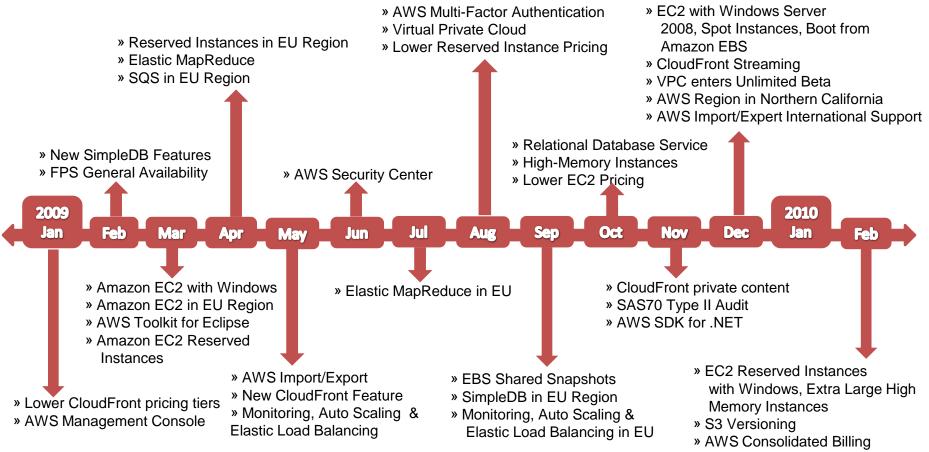
Utilization & Economics

- Server utilization problem
 - 30% utilization VERY good &10% to 20% common
 - Expensive & not good for environment
 - Solution: pool number of heterogeneous services
 - Single reserve capacity pool far more efficient
 - Non-correlated peaks & law of large numbers
- Pay as you go & pay as you grow model
 - Don't block the business
 - Don't over buy
 - Transfers capital expense to variable expense
 - Apply capital for business investments rather than infrastructure
- Charge back models drive good application owner behavior
 - Cost encourages prioritization of work by application developers
 - High scale needed to make a market for low priority work





Amazon Web Services Pace of Innovation



» Lower pricing for Outbound Data

Summary

- Measure efficiency using work done/dollar & work done/joule
 - Server costs dominate all other DC infrastructure & admin at scale
 - 2/3 of total data center power is delivered to servers
 - Utilization poor: Servers are idle more than not
 - Conclusion: nearly ½ the provisioned power not doing useful work
- Considerable room for DC cooling improvements
- Cloud services drive:
 - Higher resource utilization
 - Innovation in power distribution & mechanical systems
 - Lower cost, higher reliability, & lower environmental impact

More Information

- This Slide Deck:
 - I will post all but last slide to <u>http://mvdirona.com/jrh/work</u> this week
- Power and Total Power Usage Effectiveness (tPUE)
 - http://perspectives.mvdirona.com/2009/06/15/PUEAndTotalPowerUsageEfficiencyTPUE.aspx
- Berkeley Above the Clouds
 - <u>http://perspectives.mvdirona.com/2009/02/13/BerkeleyAboveTheClouds.aspx</u>
- Degraded Operations Mode
 - <u>http://perspectives.mvdirona.com/2008/08/31/DegradedOperationsMode.aspx</u>
- Cost of Power
 - <u>http://perspectives.mvdirona.com/2008/11/28/CostOfPowerInLargeScaleDataCenters.aspx</u>
 - <u>http://perspectives.mvdirona.com/2008/12/06/AnnualFullyBurdenedCostOfPower.aspx</u>
- Power Optimization:
 - <u>http://labs.google.com/papers/power_provisioning.pdf</u>
- Cooperative, Expendable, Microslice Servers
 - <u>http://perspectives.mvdirona.com/2009/01/15/TheCaseForLowCostLowPowerServers.aspx</u>
- Power Proportionality
 - <u>http://www.barroso.org/publications/ieee_computer07.pdf</u>
- Resource Consumption Shaping:
 - <u>http://perspectives.mvdirona.com/2008/12/17/ResourceConsumptionShaping.aspx</u>
- Email
 - <u>James@amazon.com</u>



